

Debugging Zuul jobs – now easier than ever, with Autoholds feature



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June 14, 2023 Vancouver Convention Centre



Completely new to Zuul CI?

>> Watch our quick-start introduction!





https://www.openstack.org/videos/summits/shanghai-2019/zuul-the-third-throws-away-any-dirt-a-quick-start-introduction



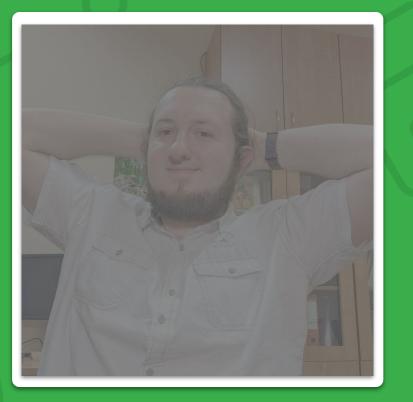
> In short: What is Zuul CI?

- Project gating system.
- Solution for Continuous Integration, as well as for Continuous Delivery.
- Relies on **Ansible** playbooks/roles.
- Supports cross-project dependencies.
- Drives one of the largest CI system
 in the open source world **OpenDev**!



>> Motivation (0/4)







>> Motivation (1/4)



I DID IT, BOSS!



I FINISHED THE NEW FEATURE



>> Motivation (2/4)



I DID IT, BOSS!



I FINISHED THE NEW FEATURE

THAT'S GREAT, SIR



BUT WHY ARE THERE FAILING TESTS?

\gg Motivation (3/4)







BUT IT WORKS ON MY COMPUTER



>> Motivation (4/4)



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BUT IT WORKS ON MY COMPUTER

THEN WE WILL SEND YOUR COMPUTER

TO THE CUSTOMER



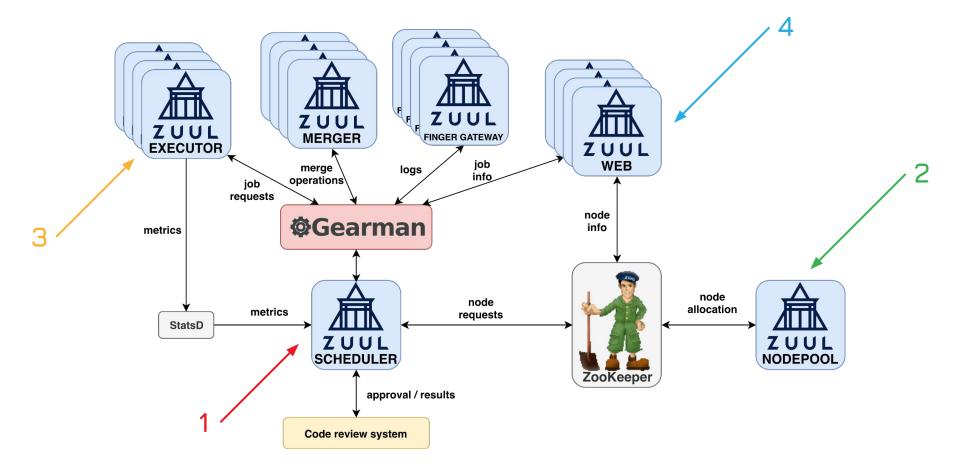
>> Motivation: getting into test environment...

- **Reality** is often disappointing...
 - **Testing** environment **differs** from development, even though we attempt to make it the same...
 - * **Software** versions.
 - * Hardware revisions.
 - * Firmware releases.
 - **Configuration** of all above...
- Reproducing the **issue** is **not** always **easy**.
- Getting >into< the testenv may be convenient.





>> Typical Zuul operation



>> Autoholds mechanism explained

- A mechanism that **preserves the nodes** involved in Zuul builds.
 - * Delays the cleanup by **a given amount of time**.
 - * Provided that the **build did fail** on this node.
- Offers a clear way to get into the test environment.
- It is actually <u>not</u> a new feature!
 - * Implemented early in Zuul v3 development: (July 2017) https://review.opendev.org/c/zuul/zuul/+/486692
 - * Recently made available in Zuul Web UI: (November 2021) https://review.opendev.org/c/zuul/zuul/+/768199
 - * Official announcement: (February 2022)

https://superuser.openinfra.dev/articles/zuul-5-0-is-here/





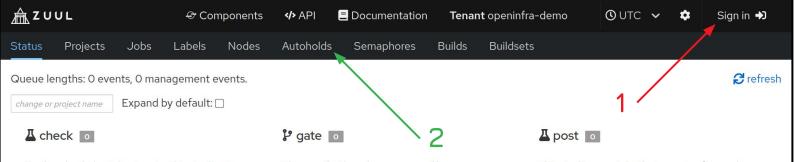
» Quasi-demo™





>> Quasi-demo™: Zuul homepage





Newly uploaded patchsets enter this pipeline to receive an initial +/-1 Verified vote.

Events: O trigger events, O management events, O results.

Changes that have been approved by core developers are enqueued in order in this pipeline, and if they pass tests, will be merged.

Events: O trigger events, O management events, O results.

This pipeline runs jobs that operate after each change is merged.

Events: O trigger events, O management events, O results.

📕 daily 💿

Jobs in this queue are triggered daily.

Events: O trigger events, O management events, O results.

» Quasi-demo™: Autoholds tab



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>> Quasi-demo™: Autoholds – request pop-up

Create an Aut	ohold Request ×	
Project *	some project	
	The project for which to hold the next failing build	\geq
Job *	some job	1
	The job for which to hold the next failing build	
Change		
	The change for which to hold the next failing build	
Ref		
	The ref for which to hold the next failing build	
Reason *	Requested from the web UI for debugging	
	A descriptive reason for holding the next failing build	
Count *	1	
	How many times a failing build should be held	
Node Hold Expires in (s) *	86400	
	How long nodes should be kept in HELD state (seconds)	
Create Cance	4	

 Project, Job, Change and Ref: filter what builds you may want to hold.

Reason:
 let admins know why you keep the node ;-)

Count: how many times the node will be held.

 Node Hold Expires in: how long the node will be kept online.



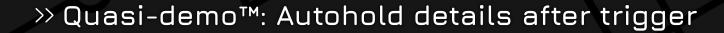
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» Quasi-demo™: Autohold details



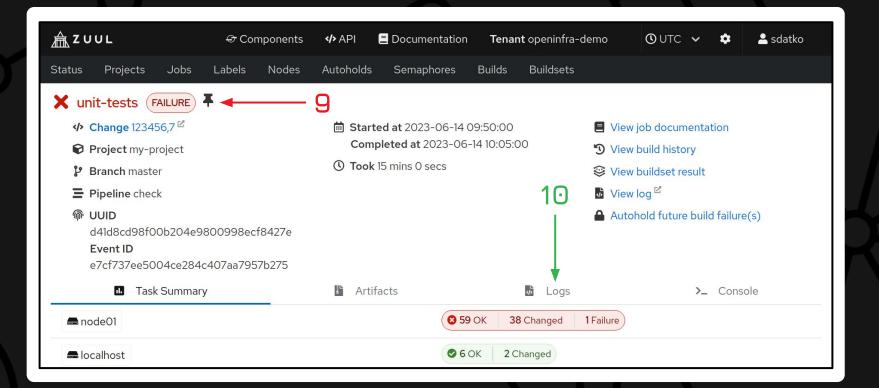
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>> Quasi-demo™: Build details





» Quasi-demo™: Next steps...



Ø	Project	Project my-project					() Took 15 mins 0 secs				🕲 View build history			
ej.	Branch	Branch master									😂 View buildset result			
≡	Pipeline	check								Vie Vie	ew log ^{Ľ*}			
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	Event I)												
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>> Advantages, drawbacks and alternatives

- **Elegant** solution, offering access to the testing environment.
 - * **Authentication** must be set for the node in advance.
- Limitations:
 - * **Does not work** with **container**-based runners.
 - * No way to **extend hold duration** for already held node.
- Common alternative approaches:
 - * Adding debug tasks in jobs... ineffective.
 - * Utilizing remote-pdb tool... timeout vulnerable.





>> Summary and conclusions for takeaway

- Zuul CI - a project gating system.

- Usually a **node** lives only for the job duration.
- Autoholds mechanism offers a neat solution!
- It is now available conveniently in the Web UI!
- Ask your Zuul admins about the details!



Dzięki! Gracias! Thanks!









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